

Directions and Challenges in Generative Modeling

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Generative Language Modeling

OpenAI/ChatGPT

Google/Bard

Personal assistants, text/code generators.

Inflection

Anthropic

Microsoft/Bing

Hugging Face

All are using LLMs (large language models) with 10-100s of Bn parameters trained on most of the public data on the internet.

Challenges

- **Staleness**: past LLMs could only argue about information in their training set
- Running out of **training data**
- **Correctness**: Is reasoning any good?
 - No guarantees of correctness
 - No references
- **Textual input** is restrictive
- **Textual output** is restrictive
- For some tasks (**symbolic computation**) neural networks are inefficient

Current Trends

- **Utilizing human feedback**
 - Fine-tuning on human feedback
 - Constitutional AI (train an extra model)
- **Retrieval Augmentation**
 - Can update their knowledge in real time
 - Refer to facts after their training.
- **Multimodality**
 - Language models that can interpret other media (images, spoken text, music, video,...)
 - Generating other modalities
- **Generate own training data**
 - Tool use (programming environment, reasoning tools, external databases,..)
 - Feedback loops (hand-engineered synthetic tasks, self-critique,...)

Future Directions

- Synthetic data generation will hinge on inference throughput.
 - Autoregressive inference is slower than feed-forward pass through the network.
 - Distillation?
 - Diffusion for text?
 - Specialist models?
 - Generate data for retrieval?
- Are 100s of billions of parameters really necessary?
 - ... for each and every token?
- Self-improvement.
 - Should the system learn from its own mistakes? ... Automatically?
 - Self-reflection, self-critique
 - Run the generated code, debug its own output
 - Create provably correct output.